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Manipal Institute of Technology, Manipal

(A Constituent Institute of Manipal University)



VII SEMESTER B.TECH (COMPUTER SCIENCE AND ENGINEERING)

END SEMESTER EXAMINATIONS, NOV/DEC 2015

SUBJECT: MOBILE APPLICATION DEVELOPMENT [CSE 447]

REVISED CREDIT SYSTEM

Time: 3 Hours

01/12/2015

MAX. MARKS: 50

Instructions to Candidates:

- ❖ Answer **ANY FIVE FULL** questions.
- ❖ Missing data, if any, may be suitably assumed.

- 1A. Explain the logical landscape of mobility panorama. 3M
- 1B. What is application framework? Mention various components of application framework.
Write the function of telephony manager and notification manager. 3M
- 1C. Write a main Activity class that shows the six life cycle methods of an activity to display it as a log message in a logcat. Each of the six methods have to be overridden and in each method a log statement (string tag name, string message) should be placed to reflect the life cycle method and state as transition happens. Let the tag for all six be ActivityLifeCycleMethods & appropriate string message appear for each method. 4M

- 2A. Write the XML & main activity to have a radio group consisting of two radio buttons; one "male" & another "female". After choosing any one of them & then on pressing a button 'click', display a toast message 'male selected' or 'female selected' on the screen. 4M
- 2B. Explain how do you access UI controls of one fragment within another fragment. 2M
- 2C. Differentiate between context menu and option menu. Give example for each. 4M

- 3A. What are the different modes of operations used in services for Android? 3M
- 3B. Differentiate between service and thread. 3M
- 3C. Explain how to create, insert and fetch data from SQLite database. 4M

- 4A. Explain a method by which SMS message is sent. 2M
- 4B. What is the use of Handler class? Explain the member variables and functions of the class. 3M
- 4C. What is frame animation? Write the code to create an activity to load the image View and play this animation. 5M
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- 5A. Explain how to get the current location. 2M
- 5B. Explain various callback methods with google play service client.Connection. 3M
- 5C. Explain the multimedia API playback mechanism with respect to audio and video. 5M
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- 6A. Explain Android instrumentation framework with proper class diagram & test class structure. 5M
- 6B. Explain how to check network connection with proper syntax. 3M
- 6C. Explain the steps involved in publishing Android Apps. 2M