Reg. No.

MANIPAL UNIVERSITY

SECOND SEMESTER B. DES. (FD) DEGREE EXAMINATION – JULY 2017 SUBJECT: BFD 106 – DESIGN PROCESS

Wednesday, July 12, 2017

Time: 10:00 - 13:00 Hrs.

Max. Marks: 50

Answer any FIVE complete questions.

- 1. Explain briefly:
- 1A. Scale and Proportion
- 1B. Inherent constraint
- 1C. Throwaway Prototype
- 1D. Ergonomics
- 1E. Form and function

 $(2 \text{ marks} \times 5 = 10 \text{ marks})$

- 2A. What is design? What are the elements of design?
- 2B. Explain the strategies to be considered in making a model.

 $(5 \text{ marks} \times 2 = 10 \text{ marks})$

- 3. Design a back pack for a 4-6 yr. old, with the theme 'Lollipops'. Work out the following steps:
- 3A. Create a Mind Map
- 3B. List Concepts and define form.
- 3C. List the End User constraints.
- 3D. Illustrate, write notes and explore 4 designs, keeping in mind B and C.
- 3E. Illustrate one design with views. Write in a few words how the design has been inspired by the theme.

 $(2 \text{ marks} \times 5 = 10 \text{ marks})$

- 4A. Describe the five aspects to be considered in Definition and Modelling stage.
- 4B. Illustrate and explain the five properties of a good gestalt.

 $(5 \text{ marks} \times 2 = 10 \text{ marks})$

- 5. Explain the following:
- 5A. SCAMPER
- 5B. Inspiration
- 5C. The Tailor's Rule
- 5D. Balance as a principle of design
- 5E. Hue and Intensity

 $(2 \text{ marks} \times 5 = 10 \text{ marks})$

6A. Illustrate and explain four methods by which Rhythm and Movement is achieved.

(5 marks)

- 6B. Explain the following stages of design process:
 - i) Identification
 - ii) Conceptualization
 - iii) Exploration/Refinement
 - iv) Communication
 - v) Production

 $(1 \text{ mark} \times 5 = 5 \text{ marks})$