4/28/2017 Question Paper



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## MANIPAL UNIVERSITY

SCHOOL OF INFORMATION SCIENCES (SOIS)
SECOND SEMESTER MASTER OF ENGINEERING - ME (Medical Software)
DEGREE EXAMINATION- APRIL / MAY 2017
Friday, 28, 2017

Time: 10:00 AM - 1:00 PM

## **Computer Graphics - Elective 1 [MMS 616.3]**

Marks: 100 Duration: 180 mins.

A

## Answer all the questions.

- Consider the line from (0, 0) to (4, 6). Use DDA algorithm to rasterize this line. (10)
- Explain the midpoint circle drawing method for a given radius r and screen center position  $(x_c, y_c)$ . Derive the decision parameters  $P_k$ , and  $P_{k+1}$ .
- Deduce the transformation matrix for 2D translation and show that the two successive translations are additive.
- Obtain the transformation matrix for the scaling of an object with scaling parameters  $s_1$  and  $s_2$  applied in the directions defined by the angular displacement  $\theta$ . Apply the transformation matrix to the unit square with  $s_1 = 1$ ,  $s_2 = 2$  and  $\theta = 45^{\circ}$  and draw the scaled object.

## [5+5 Marks]

- Explain Cohen-Sutherland line clipping method for all the possibilities of a line (10) intersection with rectangular clip window boundaries.
- (i) Write the transformation matrices for 3D translation and scaling.
  - (ii) Write the 3D transformation matrices for x-axis rotation, y-axis rotation and z-axis rotation. (4+6)

7)

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What is projection? Explain 3D object to 2D device transformation process with suitable diagram. Briefly explain the taxonomy of projections. [2+4+4 Marks]

- Magnify the triangle with vertices A(0, 0), B(1, 1), C(5, 2) to twice its size while keeping C(5, 2) fixed.
- Explain how the z-buffer method is used to identify the visible surfaces in a 3D (10) polyhedron
- With suitable diagram explain the Flood fill algorithm used in polygon filling (10)

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