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MANIPAL INSTITUTE OF TECHNOLOGY
MANIPAL
(A constituent unit of MAHE, Manipal)

IV SEMESTER B.TECH. DEGREE

MAKE UP EXAMINATIONS, JUNE 2019

SUBJECT: PROGRAMMING IN JAVA (open elective) [CSE 3290]
REVISED CREDIT SYSTEM
(21/06/2019)

Time: 3 Hours

MAX. MARKS: 50

Instructions to Candidates:

- ❖ Answer **ALL FIVE FULL** questions.
- ❖ Missing data may be suitably assumed.

- 1A.** How are 1D and 2D arrays declared and initialized in java? Give an example program to initialize a matrix to following values and print the matrix.

2	3	4	
6	4		
2	3	4	9
1	2		

4M

- 1B.** Explain the following Java Buzzwords.

- a. Secure
- b. Distributed
- c. Robust

3M

- 1C.** What is bytecode? How is it beneficial?

3M

- 2A.** With examples, explain and demonstrate the difference between right shift and unsigned right shift operator.

3M

- 2B.** What is meant by instance variable hiding? How to overcome it? Explain with relevant examples.

3M

- 2C.** With relevant examples, explain two general forms of Super.

4M

- 3A.** Create a class called Box containing instance variables: width, height and depth. Include a parameterized constructor to initialize the instance variables. Include a method showvol() which computes and displays the volume of the box. Put the above in a package called BoxPack. Write a program outside the BoxPack package which instantiates the Box class and calls method showvol().

3M

- 3B.** What is an abstract class? Why do we need abstract classes?. How an interface is different from abstract class.

3M

- 3C.** Distinguish between throw and throws clause. Illustrate user defined exception in java with an example program.

4M

- 4A.** Write any two differences between Byte-oriented Streams and Character-oriented Streams. Write a program to copy one file to another using Byte Stream classes. **4M**
- 4B.** Write an applet program to output a message to the status window of the applet viewer. **3M**
- 4C.** What are adapter classes? Give an example to show their usage. **3M**
- 5A.** With proper syntax differentiate between join() and sleep() methods. **2M**
- 5B.** What is multithreading and how is it achieved in java? Write a program to demonstrate multiple threads. Each thread should display numbers from 1 to 10. Use proper exception handling mechanism. **4M**
- 5C.** When is KeyEvent generated? Explain different types of key events. Write a program to handle Keyboard Events. **4M**