



### II SEMESTER M.TECH. (COMPUTER SCIENCE & ENGINEERING)

#### END SEMESTER EXAMINATIONS, MAY 2019

#### SUBJECT: SOFTWARE TESTING & ANALYSIS [CSE 5243]

#### REVISED CREDIT SYSTEM

(02/05/2019)

Time: 3 Hours

MAX. MARKS: 50

#### Instructions to Candidates:

- ❖ Answer **ALL** the questions.
- ❖ Missing data may be suitable assumed.

**1A.** Distinguish between static testing and dynamic testing. **3**

**1B.** Construct the control flow graph (CFG) for the following program in Fig. 1B.

```

1  begin
2  int num, product;
3  bool done;
4  product = 1;
5  input (done);
6  while (!done) {
7      input (num);
8      product = product * num;
9      Input (done);
10 }
11 output (product);
12 end

```

Fig. 1B

Define dominators and post-dominators for the CFG  $G = (N, E)$ . Construct the dominator and post-dominator trees for the CFG of the above program in Fig. 1B. **4**

**1C.** With a neat diagram, explain equivalence partitioning technique. **3**

**2A.** Consider a program for classification of a triangle. Input to the program are three positive integers (say a,b,c) and the input parameters lies between 1 and 100. The triangle is classified according to the following rules:

Right angled triangle: <sum of squares of two sides is equal to square of other>

obtuse angled triangle : <sum of squares of two sides is less than square of other>

acute angled triangle : <sum of squares of two sides is greater than square of other>

Output can be one of the following:

Right angled triangle, obtuse angled triangle, acute angled triangle, Invalid triangle. **5**

Design efficient Boundary value test suite based on input domain.

**2B.** When should black box testing and white box testing be used during the software lifecycle respectively? Why? **2**

- 2C. Why do we go for equivalence class testing? Give an example where Equivalence class testing is better than BVA. 3
- 3A. Define condition/decision coverage criteria. Design a test set T for the program in Fig. 3A so that it is adequate with respect to condition/decision coverage criteria.

```

1  begin
2    int x, y, z;
3    input (x, y);
4    if(x<0 or y<0)
5      z=foo-1(x,y);
6    else
7      z=foo-2(x,y);
8    output(z);
9  end

```

Fig. 3A

2

- 3B. Find all linear code sequence and jump (LCSAJ) for the following program in the Fig. 3B.

```

1  begin
2    int x, y, p;
3    input (x, y);
4    if(x<0)
5      p=g(y);
6    else
7      p=g(y*y);
8  end

```

Fig. 3B

Is the following test set T covers all LCSAJs.

$$T = \left\{ \begin{array}{l} t_1 : < x = -5 \quad y = 2 > \\ t_2 : < x = 9 \quad y = 2 > \end{array} \right\}$$

3

- 3C. Construct data flow graph for the following program in Fig. 3C. Compute **dcu** and **dpu** sets for all variables in the program showing its def, c-use and p-use.

```

1  begin
2    float x, y, z=0.0;
3    int count;
4    input (x, y, count);
5    do {
6      if (x≤0) {
7        if (y≥0) {
8          z=y*z+1;
9        }
10     }
11     else{
12       z=1/x;
13     }
14     y=x*y+z
15     count=count-1
16     while (count>0)
17     output (z);
18  end

```

Fig. 3C

5

**4A.** Consider the following program P in Fig. 4A and four mutants

```
1. main(argc, argv)
2. int argc, r, i;
3. char *argv[ ];
4. { r = 1;
5. for i = 2 to 3 do
6. if (atoi(argv[i]) > atoi(argv[r])) r = i;
7. printf("Value of the rank is %d \n", r);
8. exit(0); }
```

Fig. 4A

Mutant 1: Change line 5 to for i = 1 to 3 do

Mutant 2: Change line 6 to if (i > atoi(argv[r])) r = i;

Mutant 3: Change line 6 to if (atoi(argv[i]) ≥ atoi(argv[r])) r = i;

Mutant 4: Change line 6 to if (atoi(argv[r]) > atoi(argv[r])) r = i;

Is test set  $T = \{t_1 = (1, 2, 3) \ t_2 = (1, 2, 1), \ t_3 = (3, 1, 2)\}$  is adequate with respect to mutation testing? If not design an additional test case.

**5**

**4B.** Explain Test Minimization procedure for regression testing.

**3**

**4C.** With a neat diagram, explain regression testing selection problem.

**2**

**5A.** Give Four differences between unit testing and integration testing.

**4**

**5B.** Explain the FOUR Integration Testing strategies.

**4**

**5C.** Discuss four types of integration errors.

**2**