



## II SEMESTER M.TECH. (SOFTWARE ENGINEERING / COMPUTER NETWORKING AND ENGINEERING)

END SEMESTER EXAMINATIONS, APRIL/MAY 2019

SUBJECT: PROGRAM ELECTIVE- III  
COMPUTER NETWORK PROTOCOLS [ICT 5233]  
REVISED CREDIT SYSTEM  
(04/05/2019)

Time: 3 Hours

MAX. MARKS: 50

### Instructions to Candidates:

- ❖ Answer **ALL** the questions.
- ❖ Missing data if any, may be suitably assumed.

1A. Explain the features of Mesh topology and also mention its advantages and disadvantages. 5

1B. i) Give the Network Link LSA in Fig. Q.1B



Fig. Q.1B

ii) In the Standard Ethernet, if the maximum propagation time is  $25.6 \mu s$ , what is the minimum size of the frame? 3

1C. Define the type of address for the following Ethernet destination addresses.

i) 27: 22: 51: 12: 02: 1A

ii) 4A: 14: 12: 11: 16: 12 2

2A. With the help of a neat diagram, explain communication at data link layer. 5

2B. Discuss the hidden station problem in wireless network with a diagram. How can this problem be solved? 3

2C. Differentiate between source-based tree approach and group shared tree approach in Multicast routing. 2

3A. What are raw sockets? Given an array of unsorted positive integer, sort the given array using socket programming.

Eg: Input: 4 5 1 6 7 2 8 3 9 0

Output: 0 1 2 3 4 5 6 7 8 9 5

3B. What are the different ways of increasing the segment size being sent from sender to receiver in TCP using congestion control mechanisms? Explain. 3

3C. Name and explain any two applications of UDP.

2

4A. i) Write the algorithm for "update module" in Distance Vector algorithm.

ii) Using Distance Vector Routing Algorithm, What is the content of Routing Table B after receiving the copy of Routing Table A? Show the changes in Routing Table B after receiving each record from Routing Table A.

A

Dest	Cost	Next
Net1	2	C
Net3	3	D
Net4	4	D
Net6	5	E
Net7	6	-

B

Dest	Cost	Next
Net2	3	G
Net3	5	H
Net5	3	J
Net6	2	F
Net8	4	-

4B. Using Dijkstra's algorithm find the shortest path tree for nodes (A, E, C) in the graph of Fig. Q.4B.

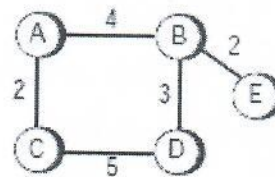


Fig. Q.4B

4C. Describe the types of messages that is used by BGP routing protocol.

5A. What is multicast distance vector routing? Describe the different decision making strategies in the same.

5B. Using SCTP DATA chunks have arrived carrying the following information:

TSN:27 SI:2 SSN:14 BE:00

TSN:33 SI:2 SSN:15 BE:11

TSN:26 SI:2 SSN:14 BE:00

TSN:24 SI:2 SSN:14 BE:00

TSN:21 SI:2 SSN:14 BE:10

i) Which data chunk is the first fragment?

ii) Which data chunk is the last fragment?

iii) How many middle fragments are missing?

5C. What is the necessity of multicasting when we can achieve the same using unicasting? Explain.