# **Question Paper**

Exam Date & Time: 20-Nov-2019 (02:00 PM - 05:00 PM)



## MANIPAL ACADEMY OF HIGHER EDUCATION

## INTERNATIONAL CENTRE FOR APPLIED SCIENCES END-SEMESTER THEORY EXAMINATION- NOVEMBER 2019 III SEMESTER B.Sc. (Applied Sciences) - in Engg.

SOFTWARE DESIGN USING OBJECT ORIENTED PARADIGM [ICS 233]

Marks: 100

#### Duration: 180 mins.

#### Answer 5 out of 8 questions.

1)			Explain the Software Development Life Cycle Model.	(5)
	A) B)		Give Use Case Model for Point of Sale problem. Show Process Sale Use Case, with all the relationships involved, through a Use Case Diagram.	(5)
	C)		List different types of Associations in a Class Diagram through Notations.	(3)
			How do you give Object Diagram for Class_Student and Class_Course , where in the class Class_Student has an instance for a student and Class_Course has courses offered by CSE and E & C.	(3)
		III	Give Component Diagram for an University Automation System, where in the following Components are present: (Seminar Management, Student Administration, Facilities, Student, Seminar, Schedule, Security, Persistence and University Data Base.)	(4)
2)	A)		Giving the rules of System Sequence Diagram, draw a System Sequence Diagram for Point of Sale Problem.	(5)
	B)		Identifying the Domain classes, draw the Domain Class Diagram for point of Sale Problem.	(5)
	C)		Give the Complete Layered Architecture of POS problem, drawing the detailed Package Diagram, with relationships.	(10)
3)	A) B)		What are the different artefacts and tasks, for Inception Phase in UP Model? Explain.	(5)
			How do you use Noun Phrase Approach for identifying Conceptual Classes and Specification Classes? Explain.	(5)
	C)		Identifying States for POS problem, draw the State Chart Diagram .	(10)
4)			What are five Principles of GRASP Patterns? Explain.	(5)

	A) B)		Given Sales, Sales_Line_Item and Product_Specification classes, using appropriate relationships among these classes, Write the code for calculating Total Sales.	(5)
	C)	Ι	Suppose, there are subjects, marks for the subjects, GPA, CGPA, for students attending the subjects, Show High Cohesion and Low Coupling through an Object Oriented Code.	(5)
5)		II	Given Entertainment Class, Observer Class, Eros Movies Class and Subscriber Class, Give the Observer Pattern.	(5)
	A)		What are the different Testing Methods available in Object Oriented Design? Explain.	(5)
	B)		How do you do GUI based testing? Explain.	(5)
	C)		Explain the 'V' Model of Software Product Development.	(10)
6)	A)		Give Activity Diagram for Order Management System, with all possible activities.	(10)
	B)		Using Proper Rules, draw a Deployment Diagram.	(5)
	C)		What are the different layers of any Software development in Logical Architecture? Explain with a diagram.	(5)
7)			What are Design Patterns? Enlist any three with explanation.	(5)
	А) В)		What are differences between Adapter Pattern and Bridge pattern? Explain.	(10)
	C)		How do you show Horizontal and Vertical Layers in Logical Architecture? Explain.	(5)
8)	A)		How do you show Aggregation and Composition between Sale and Sales_Line_Item, and Product and Product specification? Explain, with a Code.	(10)
	B)		How do you show Iterative and Incremental Software Development, for Product Release? Explain.	(10)

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