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MANIPAL INSTITUTE OF TECHNOLOGY
(A constituent unit of MAHE, Manipal 576104)

V SEMESTER B.TECH. (BME) DEGREE MAKEUP EXAMINATIONS DEC/JAN 2019-20
SUBJECT: OBJECT ORIENTED PROGRAMMING (BME 4006)
(REVISED CREDIT SYSTEM)

Friday, 27th December 2019: 2 PM to 5 PM

TIME: 3 HOURS

MAX. MARKS: 50

Instructions to Candidates:

1. Answer all FIVE full questions.
2. Draw labeled diagram wherever necessary

- 1A.. Explain how class is different from a structure. 03
- 1B. Write a C++ code for to a class labelled “Student” and create objects of the class. Consider the following members for representing the class specification: 04

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| Class: Student |
| Private Data members: <ul style="list-style-type: none"> • Student name |
| Public Member functions: <ul style="list-style-type: none"> • To read Patient Object • To display Patient Object |

- 1C. Differentiate the characteristics of the constructor and destructor. Give the syntax for destructor. 03
- 2A. How object oriented programming is different from procedure oriented programming? Explain. 03
- 2B. Explain the characteristics of protected members. Write a C++ code to describe a single inheritance defining a base class “hospital” and a derived class as “ a patient”. 04
- 2C. What is inheritance? Explain two types of inheritances. 03
- 3A. Write a C++ code to describe a single inheritance defining a base class “hospital” and a derived class as “a patient”. How the protected members are used in inheritance problems. 03
- 3B. Write the syntax for overloading an operator. Explain it with an example. 04
- 3C. Explain two built in functions used in the text mode of graphics. 03

- 4A. Explain characteristics of a friend function with an example. 03
- 4B. What are the file associated pointers? Explain the mechanism of opening of a file. 04
- 4C. With an example explain the visibility of base class members in the derived class when the derivation mode is protected. 03
- 5A. What are 'exceptions'? How it is used. Explain. 04
- 5B. Write a c++ code for handling an exception named "TYPE1". 03
- 5C. What is polymorphism? Explain. 03