

# VII SEMESTER B.TECH. (COMPUTER SCIENCE AND ENGINEERING)

### **MAKE-UP EXAMINATIONS, DEC 2019**

SUBJECT: SOFTWARE TESTING AND ANALYSIS [CSE 4020]

REVISED CREDIT SYSTEM (29/12//2019)

Time: 3 Hours

#### MAX. MARKS: 50

### Instructions to Candidates:

- ✤ Answer ALL the questions.
- ✤ Missing data may be suitable assumed.
- **1A.** Differentiate between Alpha, Beta and Acceptance Testing
- 1B. A marketing company wishes to construct a decision table to decide how to treat clients according to three characteristics: Gender, City Dweller, and age group: A (under 30), B (between 30 and 60), and C (over 60). The company has four products (W, X, Y and Z) to test market. Product W will appeal to female city dwellers. Product X will appeal to young females. Product Y will appeal to Male middle aged shoppers who do not live in cities. Product Z will appeal to all but older females. Clearly show all the steps involved for the construction of Decision Table.
- 1C. What are the limitations of BVA testing? Why do we go for Equivalence Class Testing? Give 3M an example where Equivalence class testing is better than BVA.
- 2A. Consider a program that takes three inputs: gender (Boolean), age([18-55]), salary ([0-10000])
   3M and output the total mortgage for one person
   Mortgage = salary \* factor, where factor is given in table Q2A.

[P.T.O]

Category	Male	Female
Young	(18-35 years) 75	(18-30 years) 70
Middle	(36-45 years) 55	(31-40 years) 50
Old	(46-55 years) 30	(41-50 years) 35
	Table Q2A.	

Design the BVA and robust test cases for the given problem.

### **2B.** Consider following code

- 1. Maxsum(int maxint, int value)
- 2. int result=0, value=0;
- 3. if(value<0)
- 4. then value= value;
- 5. while((i<=value) AND (result <=maxint))
- **6.** DO i=i+1;
- 7. result=result+i;
- 8. OD;

1 of 3

3M

5M

- 9. if (result<=maxint)
- 10. then output(result);
- 11. else output("too large");
- 12. end

Draw the control flow graph using basic blocks. Write efficient test cases for statement, branch and condition testing.

- **2C.** Explain the TWO types of decision table.
- 3A. What is Linear Code Sequence and Jump (LCSAJ)? Find all linear code sequence and jump (LCSAJ) for the following program in the Fig. 3A. Generate test set T containing two test cases so that T is adequate with respect to decision coverage but not with respect to LCSAJ coverage.

```
begin
1
2
      int x, y, p;
3
      input (x, y);
4
      p = g(x);
5
      if(x<0)
6
         p = g(y);
7
      if(p<0)
8
        q = g(x);
9
     else
10
        q = g(x^*y);
11
     end
```

### Fig. 3A.

3B. For the program given in Fig. 3B.1, identify the different basic blocks and draw the control flow graph. Check whether the given set of 3 test cases in Fig 3B.2 is adequate w.r.t block coverage criterion.

```
1
    begin
2
      int x, y;
3
      int z;
   input (x, y); z=0;
4
      if( x<0 and y<0)
5
         z=x*x;
6
7
     if (y≥0) z=z+1;
8
      }
9
      else
10
         z=x*x*x;
11
    output(z);
    end
12
       Fig. 3B.1
```

```
T_{2} = \begin{cases} t_{1}: \langle x = -1 \ y = -1 \rangle \\ t_{2}: \langle x = -3 \ y = -1 \rangle \\ t_{3}: \langle x = -1 \ y = -3 \rangle \end{cases}
Fig. 3B.2
```

**3C.** Explain multiple condition coverage with the help of an example.

2M

2M

**4A.** Define c-use and p-use of a variable with suitable examples. Explain the 3 steps to construct a data flow graph for the given program. Identify basic blocks and hence construct dataflow graph for the following program in Fig. 4A. specifying **def**, **c-use** and **p-use** for each node.

```
1
      begin
2
        int X, Y;
3
        int Z:
4
        input (x, y); z=0;
5
        if(x < 0 \text{ and } y < 0)
6
          z=x*x;
7
          if(y \ge 0) z = z + 1;
8
          }
9
        else Z=X*X*X;
10
        output(z);
11
        }
12
      end
```

# Fig. 4A.

**4B.** Define distinguished mutant and live mutant. Explain 3 conditions for distinguishing a mutant. **3M** 

**4C.** Consider the program in Fig. 4C. that computes maximum of two integers.

```
function MAX(M<N:INTEGER)
return INTEGER is
begin
if M>N then
return M;
else
return N;
end if:
end MAX;
```

Fig. 4C.

Consider five mutants of the above program by replacing ">" operator in if statement by (<, ≤, ≥, =, or ≠). Generate 2 test cases to achieve 100% mutation score adequacy.</li>
5A. With a table, explain two main differences between integration testing and unit testing.
5B. What is regression testing? Define two types of regression testing. With a neat figure, explain

- 5B. What is regression testing? Define two types of regression testing. With a neat figure, explain various steps in regression testing process.
- **5C.** Explain important six advantages of unit testing.

2M

3**M**