

Reg. No.

**MANIPAL INSTITUTE OF TECHNOLOGY****MANIPAL***(A constituent unit of MAHE, Manipal)***III SEMESTER M.C.A****END SEMESTER EXAMINATIONS, DECEMBER 2020****SUBJECT: Computer Networks****[MCA 5151]****REVISED CREDIT SYSTEM****(31/12/2020)**

Time: 3 Hours

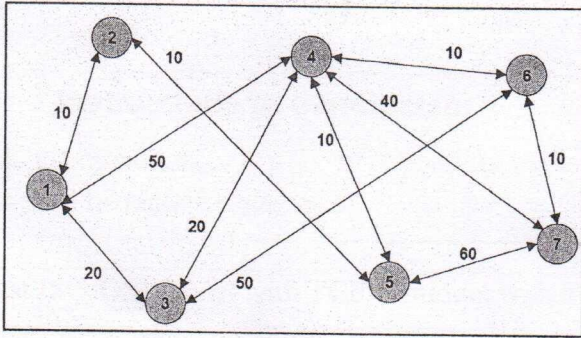


MAX. MARKS: 50

Instructions to Candidates:

- ❖ Answer **ALL** the questions.
- ❖ Missing data may be suitable assumed.

1A	Compare and Contrast ISO/OSI model with TCP/IP model with a neat labelled diagram.	5
1B	Describe the UDP-User Datagram Packet format with a neat labelled diagram.	3
1C	Briefly describe the Redirection (<i>Type-5</i>) ICMP error reporting message.	2
2A	<p>The content of an IP packet is as follows in Hexadecimal.</p> <p style="text-align: center;">47 00 00 60 30 39 50 00 05 06 00 00 7D 50 30 20 B4 0E 0F 02</p> <p>(i) What is the size of the data?</p> <p>(ii) How many more routers can the packet travel to?</p> <p>(iii) What is the upper layer protocol number?</p> <p>(iv) Are there any options? If yes, what is the size of the option?</p> <p>(v) Is the packet fragment able?</p>	5
2B	Consider the following packet flow-diagram given with RTT_M and calculate RTT_D , RTT_S , RTO (step-by-step) for each time RTT_M is measured.	3

	<div><div><div><div><div>Sender</div><div>Receiver</div></div><div><div><div>SYN</div><div>Seq: 1400 Ack:</div><div></div></div><div><div>SYN 1 ACK</div><div>Seq: 4000 Ack: 1401</div><div></div></div><div><div>ACK</div><div>Seq: 1400 Ack: 4001</div><div></div></div><div><div>Data</div><div>Seq: 1401 Ack: 4001</div><div>Data: 1401-1500</div></div><div><div>Data</div><div>Seq: 1501 Ack: 4001</div><div>Data: 1501-1600</div></div><div><div>ACK</div><div>Seq: 4000 Ack: 1601</div><div></div></div></div></div><div><div>RTT_M=2 sec</div><div>RTT_M=5 sec</div></div></div></div>	
2C	What is the use of URG flag in TCP segment?	2
3A	A large number of consecutive IP address are available starting at 198.16.0.0/16 Suppose that four departments W, X, Y and Z in an organization request 4000,2000,4000 and 8000 addresses, respectively, and in that order. For each of these, give the first IP address assigned, the last IP address assigned and the mask in the w.x.y.z/s notations.	5
3B	Consider the following scenario of sliding window in which host A has sent bytes number 499,500,501,502,503 to host B and received an ACK packet with acknowledgement number 501 and rwnd 5 from host B. <div><div><div><div><div>.....</div><div>499</div><div>500</div><div>501</div><div>502</div><div>503</div><div>504</div><div>505</div><div>506</div><div>507</div><div>508</div><div>509</div><div>....</div></div><div><div><-----</div><div>rwnd=5</div><div>-----></div></div><div>not acknowledged</div></div></div></div> <div>(i) Now, how many bytes (say X bytes) and range of bytes host A can send to B without worrying about buffer space available at host B? After sending X number of bytes to host B, assume that host A receives an ACK with acknowledgement number 505 and rwnd 7.</div> <div>(ii) Draw the new sliding window after receiving ACK 505 and rwnd 7.</div>	3
3C	Mention the two solutions to resolve the silly window syndrome created by receiver in TCP protocol.	2

4A	<p>Explain the following used in IP Packet forwarding in the context of forwarding based on destination address with neat labelled diagrams:</p> <p>(i) Next-hop Method (ii) Network-Specific Method (iii) Host-Specific Method (iv) Default Method.</p>	5
4B	<p>What is netid and hostid of a network? Find the netid and the hostid of the following IP addresses:</p> <p>(i) 114.34.2.8 (ii) 132.56.8.6 (iii) 208.34.54.12 (iv) 251.34.98.5</p>	3
4C	Draw a neat TCP congestion policy summary diagram with proper labels.	2
5A	Write the algorithm depicting the working of input and output module of ARP Package.	5
5B	<p>Consider the following segment of Internet that consists of 7 nodes and 11 links:</p>  <p>Determine the shortest route tree based on the home node "1" and connecting to all other nodes, using Dijkstra's algorithm.</p>	3
5C	<p>Consider the following time stamps (use universal timestamp) recorded at two systems when ICMP Timestamp messages are exchanged.</p> <div style="display: flex; justify-content: space-around; align-items: center;"> <div style="text-align: center;"> <p>Clock 100ms</p>  <p>Original T.S = 1:10:10AM Return T.S. = 1:10:45AM</p> </div> <div style="text-align: center;"> <p>Clock 102ms</p>  <p>Receive T.S = 1:10:35AM Transmit T.S = 1:10:40AM</p> </div> </div> <p>Find the clock difference between the two systems.</p>	2
