



SIXTH SEMESTER BTECH. (E & C) DEGREE END SEMESTER EXAMINATION AUGUST 2021

SUBJECT: COMMUNICATION NETWORKS (ECE - 3251)

TIME: 2 HOURS

MAX. MARKS: 40

Instructions to candidates

- Answer **Any FOUR full** questions.
- Missing data may be suitably assumed.

- 1A. Draw the ATM Reference model. Mention the functions of each layer in comparison with ISO: OSI model.
- 1B. Explain the features of various packet switching techniques with necessary diagrams. Also mention their advantages and disadvantages.

(5 + 5)

- 2A. We have four sources, each creating 250 characters/sec. If the interleaved unit is a character and 1-bit is used for frame level synchronization, find the:
- Data rate of each source
 - Duration of each character at each source
 - Frame rate
 - Frame duration
 - Number of bits per frame
 - Data rate of the link.

- 2B. Calculate the checksum for the following IPv4 packet.

0x4	0x5	0x00	44 ₁₀
9D08		010 ₂	00000000000000 ₂
128 ₁₀	0x06	8BFF	
128.143.137.144			
128.143.71.21			

(5 + 5)

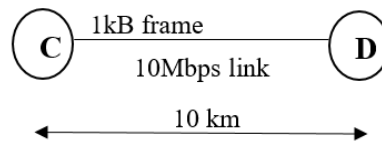
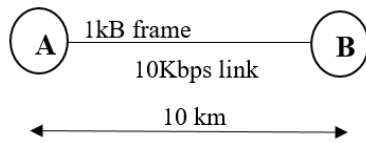
- 3A. Manipal Academy of Higher Education (MAHE) is granted with a block of addresses and one of the addresses is 160.124.228.200/19. MAHE needs to allocate these addresses to its three Institutes MIT, KMC, MCODS as follows:
- MIT has 24 departments and each department needs 115 addresses
 - KMC has 20 departments and each department needs 56 addresses
 - MCODS has 10 departments and each needs 28 addresses.

Design the subblocks for each institute and mention the range of addresses still available after these allocations.

- 3B. Derive the link utilization of Stop-and-Wait Protocol for a noiseless link, also for a noisy link.

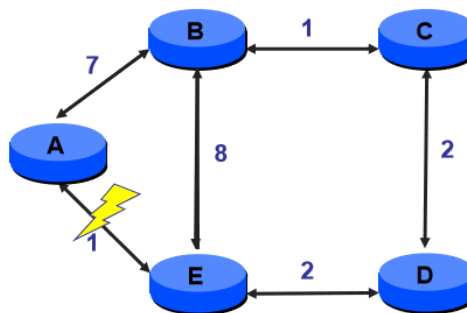
(5 + 5)

- 4A. If 2-bits are used to represent frames, then what should be the maximum window sizes of sender and receiver in Selective Repeat ARQ, Go-Back-N ARQ? Justify your answer by illustrating the frame transmissions with suitable examples.
- 4B. Find the channel utilization for the following links using Stop-and-Wait protocol and draw the conclusions.



(5 + 5)

- 5A. What is Silly Window Syndrome? Propose the solutions to resolve Silly Window Syndrome at the transmitter and receiver.
- 5B. Form the routing table at node 'A' before and after the link breaks between nodes 'A' and 'E'. Using Bellman-Ford Routing Algorithm.



(5 + 5)

- 6A. How DNS maps the Domain names to an IP address? Mention the steps.
- 6B. Draw the TCP segment header format and mention the details of each field.

(5 + 5)